Hackathons for rapid innovation to energize & infect
Veterans, Veteran Families, Clinicians, Designers, Engineers, Data Scientists, and Entrepreneurs

Atlanta VA ‘Health Innovation Challenge’
VA Innovation Creation Series: Challenge #1

Innovate & Invent
Technology Challenge

Game Controller Adaptations for Differently-Abled Veterans

Many veterans play video games as a recreation and sometimes also for exercise. Unfortunately, many differently-abled veterans, due to easily seeing the facial expressions of players, may not be able to keep the motions required by the game or press the correct buttons. Gaming is not only an important recreational activity for differently-abled veterans, but it is also used during therapy sessions as well. This is an innovative design challenge for creating an innovative game control system that can move in response to the user's will. If you have any questions, please call (877) 822-4733.

Solver Map

U.S. DEPARTMENT OF VETERANS AFFAIRS

INNOVATION CENTER FOR THE MILITARY VETERANS

Innovate & Invent
Technology Challenge
Team Spline with their coupler design. They were awarded the $30,000 overall Google prize which was given to the winners of the GrabCad as well as Make-A-Thon challenges. Team Spline is: Matthew Kelly, Mihir Shelke, Jason Suh, Aashvin Khanna and Matt Baker and VA McGuire staff member Rod Goode.

5 Cities. One Mission. Prevent Suicide

THANK YOU FOR PARTICIPATING!
VIEW PROJECT SUBMISSIONS BELOW.

Keep Building at Bayes Hacks 2018
Developing innovations surrounding mild Traumatic Brain Injury + Post Traumatic Stress Disorder for our Nation’s Veterans + their supporters

@VAInnovation
@DeptVetAffairs
@BoozAllen
@Galvanize
@CapitalFactory

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#VABrainTrust Hackathon Challenges

**Challenge 1** Improve access to care for Veterans faced with mTBI + PTSD

**Challenge 2** Identify opportunities for improved diagnostics

**Challenge 3** Develop improved experiences for rehabilitation and community reintegration

Pitching to identify problems
The data jamming + “hacking”!

The winners!
April 20-21, 2016
Downtown Washington, DC
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To build upon the August 2015, VA Traumatic Brain Injury (TBI) State of the Art Research Conference, VA will host an inaugural Public-Private Partnership (P3) event focused on brain health (specifically mTBI and PTSD). Partnering with private sector, nonprofits, and professional and collegiate sports, the MyVA Strategic Partnerships Team in collaboration with the VA Center for Innovation aims to promote innovative dialogue among scientists, industry, clinicians, and the patients they serve (Veterans and caregivers).

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Contact me 😊

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