

2011 P4P Summit:

Motivating Physicians: Time to Reconsider Incentive Programs

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Agenda

- Looking at the Facts.
- Do Rewards Help?
- What about Physicians?
- Is there a Better Way?
- Lessons Learned.

Problems with Quality of Care

For every ...	There appear to be ...
1,000 patients coming in for outpatient care	14 with life threatening or serious adverse drug events (ADE)
1,000 outpatients who are taking a prescription drug	90 who seek medical attention because of drug complications
1,000 prescriptions written	40 that have medical errors
1,000 women with marginally abnormal mammograms	360 who will not receive appropriate follow-up care
1,000 referrals	250 referring physicians who have not received follow-up information 4 weeks later
1,000 patients who qualify for secondary prevention of high cholesterol	380 who will not have a low density lipoprotein cholesterol (LDL-C) measurement recorded within the next three years

Quality of Medical Care Delivered

Table 3. Adherence to Quality Indicators, Overall and According to Type of Care and Function.

Variable	No. of Indicators	No. of Participants Eligible	Total No. of Times Indicator Was Met	Percentage of Recommended Care Received (95% CI)*
Overall care	439	6712	98,649	54.9 (54.3–55.5)
Type of care				
Preventive	38	6711	55,268	54.9 (54.2–55.6)
Acute	153	2318	19,815	53.5 (52.0–55.0)
Chronic	248	3387	23,566	56.1 (55.0–57.3)
Function				
Screening	41	6711	39,486	52.2 (51.3–53.2)
Diagnosis	178	6217	29,679	55.7 (54.5–56.8)
Treatment	173	6707	23,019	57.5 (56.5–58.4)
Follow-up	47	2413	6,465	58.5 (56.6–60.4)

* CI denotes confidence interval.

McGlynn, et al,
New England
Journal of
Medicine, 2003

The Quality of Medical Care Delivered

Condition	% Receiving Recommended Care
Breast Cancer Screening	76%
Heart Attack & CAD	68%
Immunization	66%
High Blood Pressure	65%
Osteoarthritis	57%
Asthma	53%
Diabetes	45%
UTI	41%
STD	37%

McGlynn, et.al, [New England Journal of Medicine](#), 2003

Philosophy of Physician Behavior



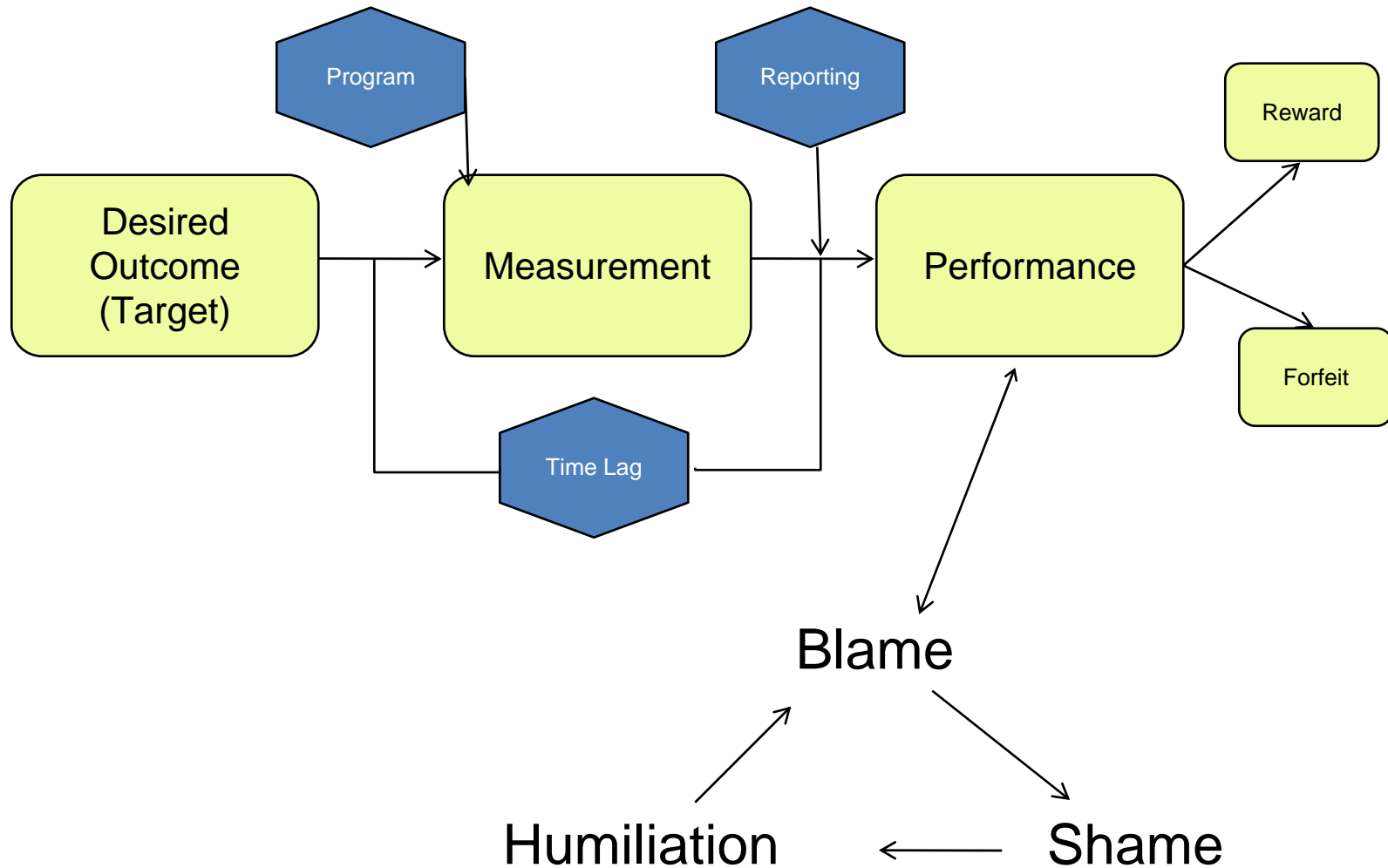
Is this the best way to motivate highly skilled and intelligent people?



But Why Would You Want To?



Current State of Pay for Performance



Do Rewards Change Behavior?

Yes, but.....

1. For whom are rewards effective?

- Laboratory animals
- Workers performing simple tasks
- Individuals needy enough to require rewards

2. How long are rewards effective?

- Short term
- Need to keep them coming and be “impactful”
- “When the goodies stop, people go back to acting the way they did before”

3. At what are rewards effective?

- Typically, rewards do not alter attitudes or emotional commitments
- Only effective at altering what we do

Theories

- #1 Whether it be in the classroom, workroom or playground, when a reward (incentive) follows a behavior, it is more likely that the behavior will be repeated
- #2 “Management can provide or withhold salary increments, authoritatively, while it can only create conditions (or fail to) for individuals to achieve satisfaction of their higher level needs” McGregor
- #3 People are lazy and ordinarily would not accomplish required tasks

Seductively
easy to
understand
and manage

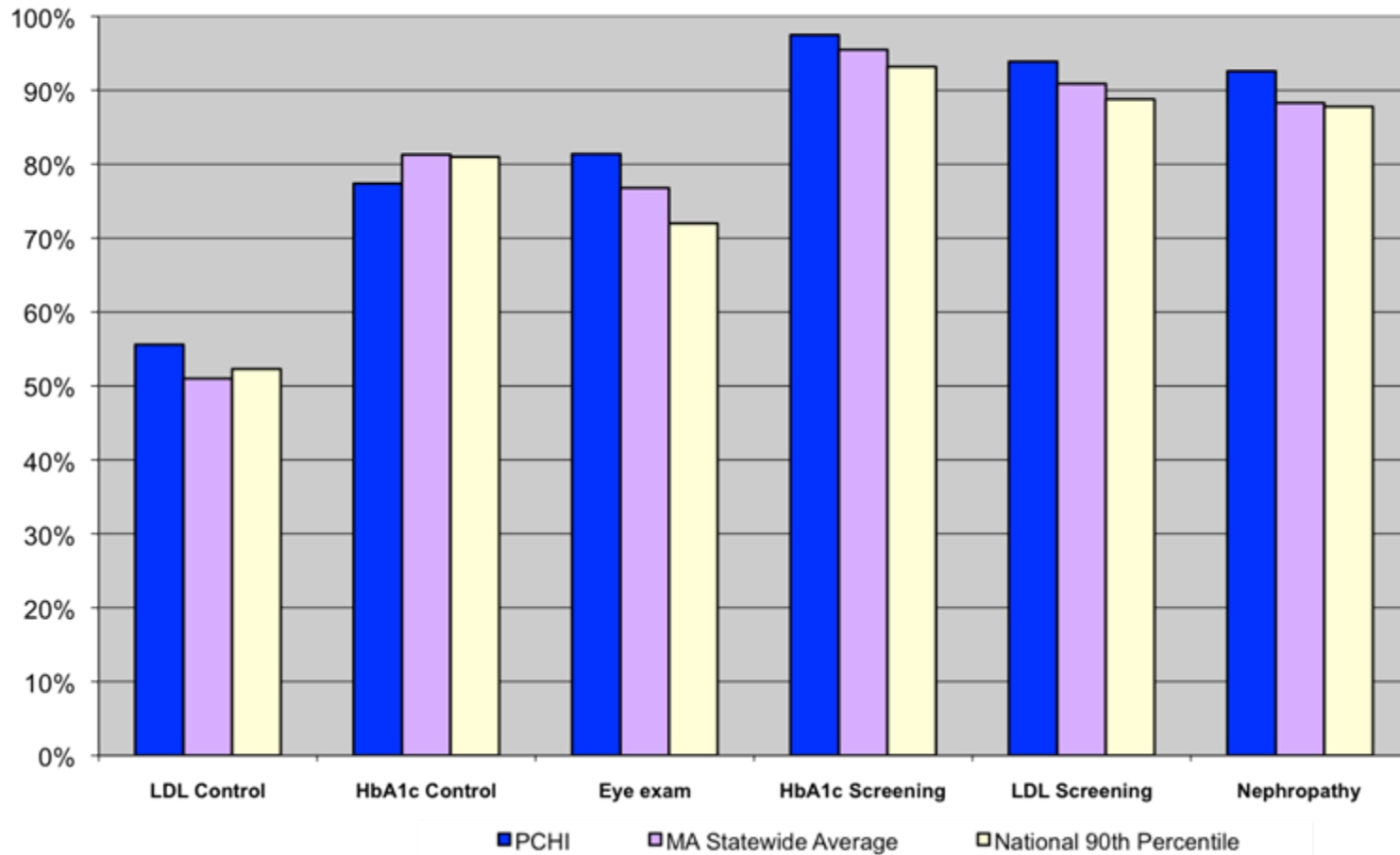
Example of Dashboard for Quality

Quality		RSO			PCHI		
Payer	Measure	On Target?	Actual	Target	On Target?	Actual	Target
	Diabetes Comp	Y	86.60%	78.53%	Y	81.24%	78.53%
	ADHD	Y	80.00%	48.73%	Y	70.00%	48.73%
	BMI Charting	Y	99.08%	90.00%	Y	96.39%	90.00%
	Obesity Pop Mgmt	Y	86.49%	80.00%	N	78.88%	80.00%
	LDL Outcomes	Y	68.09%	51.58%	Y	56.88%	51.58%
	HbA1c Outcomes	Y	82.88%	80.78%	N	80.52%	80.78%
	BMI Charting	Y	99.00%	80.00%	Y	96.70%	80.00%
	Obesity Pop Mgmt	Y	87.00%	75.00%	Y	81.67%	75.00%
	Chlamydia	Y	52.50%	39.13%	Y	60.46%	39.13%
	ADHD	Y	77.78%	41.67%	Y	50.31%	41.67%
	Diabetes Comp	Y	77.47%	64.50%	Y	66.28%	64.50%
	CVE Comp	Y	88.35%	78.00%	Y	83.90%	78.00%
	HTN Comp	Y	86.13%	72.70%	Y	75.64%	72.70%
	ADHD	N	45.00%	58.22%	N	51.73%	58.22%
	BMI Charting	Y	99.13%	90.00%	Y	95.19%	90.00%
	BMI Pop Mgmt	N	30.73%	60.00%	N	35.53%	60.00%
	Obesity SPL	Y	95.24%	90.00%	Y	92.25%	90.00%

- RSO is currently earning 92% of quality withhold

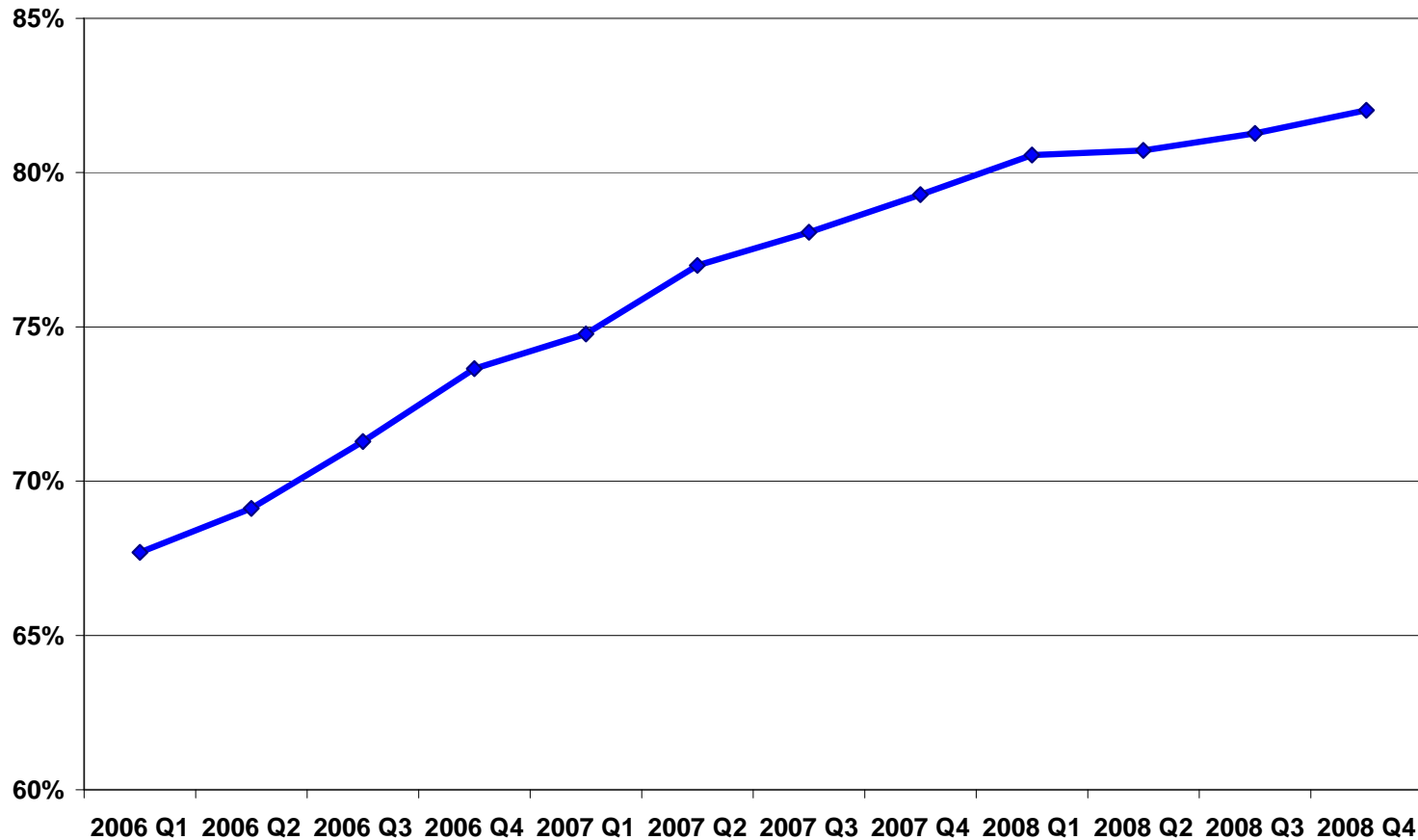
Selected Quality Measure

Diabetes Care: 2007 Report Data on 2006 Performance



% Generic Prescribing

Overall Percent Generic Prescribing



The Candle Problem



Two groups

1. Told that researchers were establishing norms to “see” how long it took to solve problem
2. Told they would receive \$5 if the time they took to solve was in top 25% and \$20 if they were fastest.

Karl Duncker 1930
revised by
Sam Glucksberg 1962

A Twist to the Problem



With the tacks out of the box, the problem was easier to solve and the reinforcements led to better “outcomes”

How Do We Interpret These Results?

- Rewards will usually improve performance only at extremely simple tasks and even then they may only improve quantitative results.
- People choose easier tasks and are less efficient in their use of information
- Seem to work harder, but lower quality and produce more errors

Incentives will have a detrimental effect when 2 conditions are met

1. The task is interesting enough for subjects that the offer of incentives is a superfluous source of motivation
2. The solution to the task is open-ended enough that the steps leading to a solution are not immediately obvious.

Can Incentive Plans Motivate Employees?*

1. Rewards Punish

- Punishment and rewards are two sides of the same coin
- If you don't do this, this is what will happen

2. Rewards damage relationships

- Maintain a hierarchical authority
- Assumption: “The organizational effectiveness is the simple additive combination of individuals separate performances”*
 - Let me see what you can do!
 - Ignores the whole basis of team learning
 - If we all do well, we collectively get the prize
 - Humiliation and shame
- Who decides what your targets are and when you achieve them?

Alfie Kohn, Punishment by Rewards, 1993, Houghton Mifflin Company
Jane L. Pearce

Can Incentives Motivate Employees?

3. Rewards ignore reason

- Rewards do not require any understanding of the reasons for the performance
- Stephen Covey: Seek first to understand

4. Rewards reduce risk taking

- When working for a reward, we tend to do exactly what will maximize our ability to get the reward.
- Once we learn the behaviors necessary to receive the reward, we are unlikely to change
- Stop doing what we have little chance at succeeding
- Are we working to obtain the reward or are we working to complete the task?

Absolutely! Rewards motivate us to get the rewards!

Extrinsic Rewards Reduce Intrinsic Motivation

- If something has intrinsic value, why do we have to reward you to make you do it?
- If you tell me I have to do something, then I do not want to do it
- Once I do it, the rewards will have to continue to increase to get long lasting results

Rewards are seen as controlling. We tend to recoil from situations where our autonomy is threatened.

Extrinsic motivators almost always reduce creativity

Reduce interest in the task themselves, but also in the strategies to improve the task

Lets Talk about Physicians

- As a group Physicians are;
 - Highly independent
 - Goal directed
 - Focused on individual components of care rather than series
 - Highly trained and intelligent
 - Managing multiple complex tasks concurrently
 - Professional guilds
 - Hierarchical
 - Reputation matters
 - Advocacy
 - Comfortable with imperfect data for clinical decision making, but suspicious of data for performance analysis

Based on what we discussed, would physicians perform well with externally applied motivators?

How Should We Motivate Professionals?

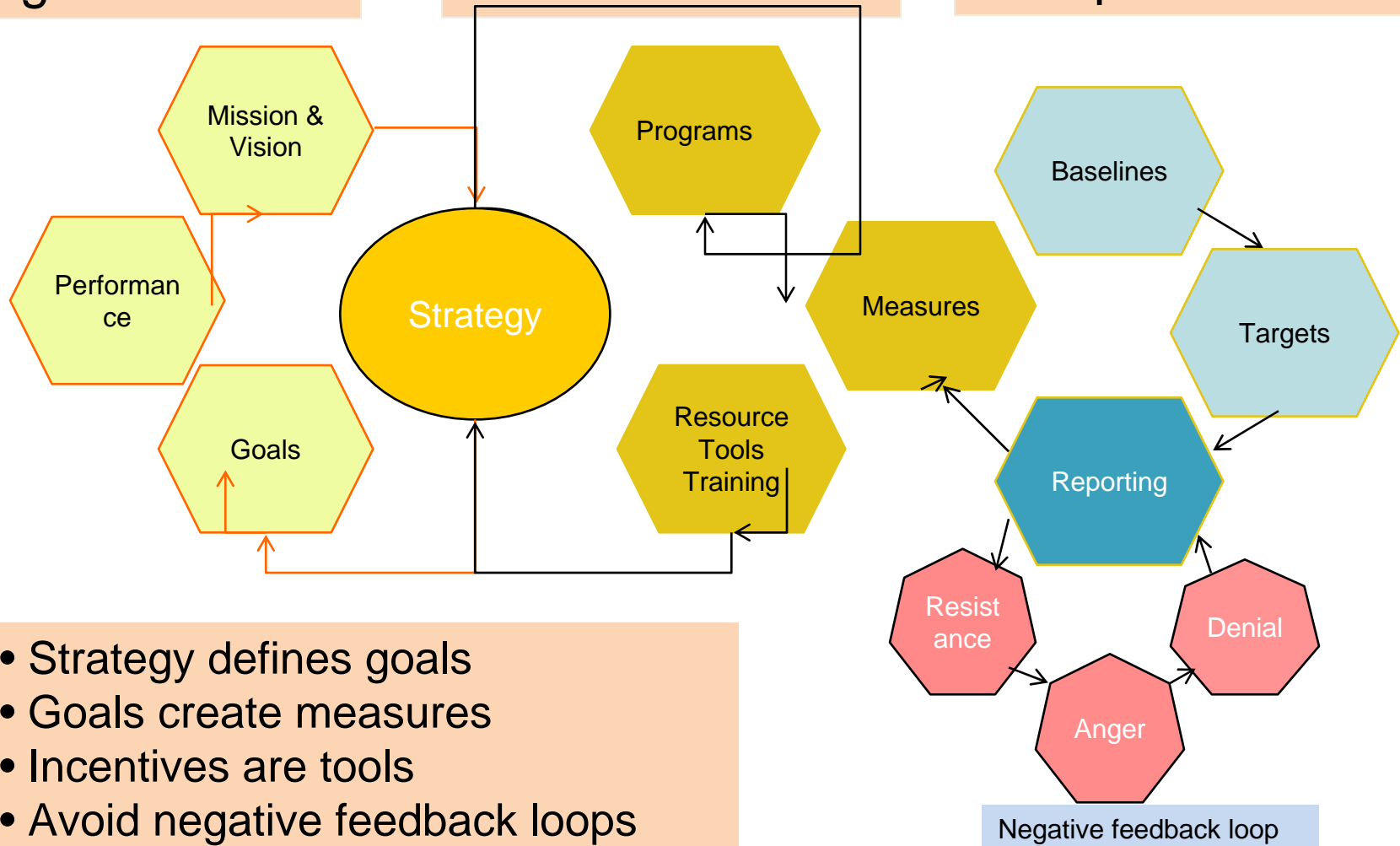
- **Autonomy**
 - Focus on the strengths of physicians
 - What is under their control and what are their interests?
 - How would they determine needs to be improved?
- **Mastery**
 - Physicians are trained to excel. Let them.
 - Develop best practices in a collaborative method
 - Use data/information to illustrate and not humiliate
 - When there is no evidence based consensus, use local preferences to standardize and measure
- **Purpose**
 - Without strategy and vision, goals are superfluous!
 - High quality and safe care!
 - Patient Centered Care demands a new orientation from physicians

Performance Feedback Loops

Organizational

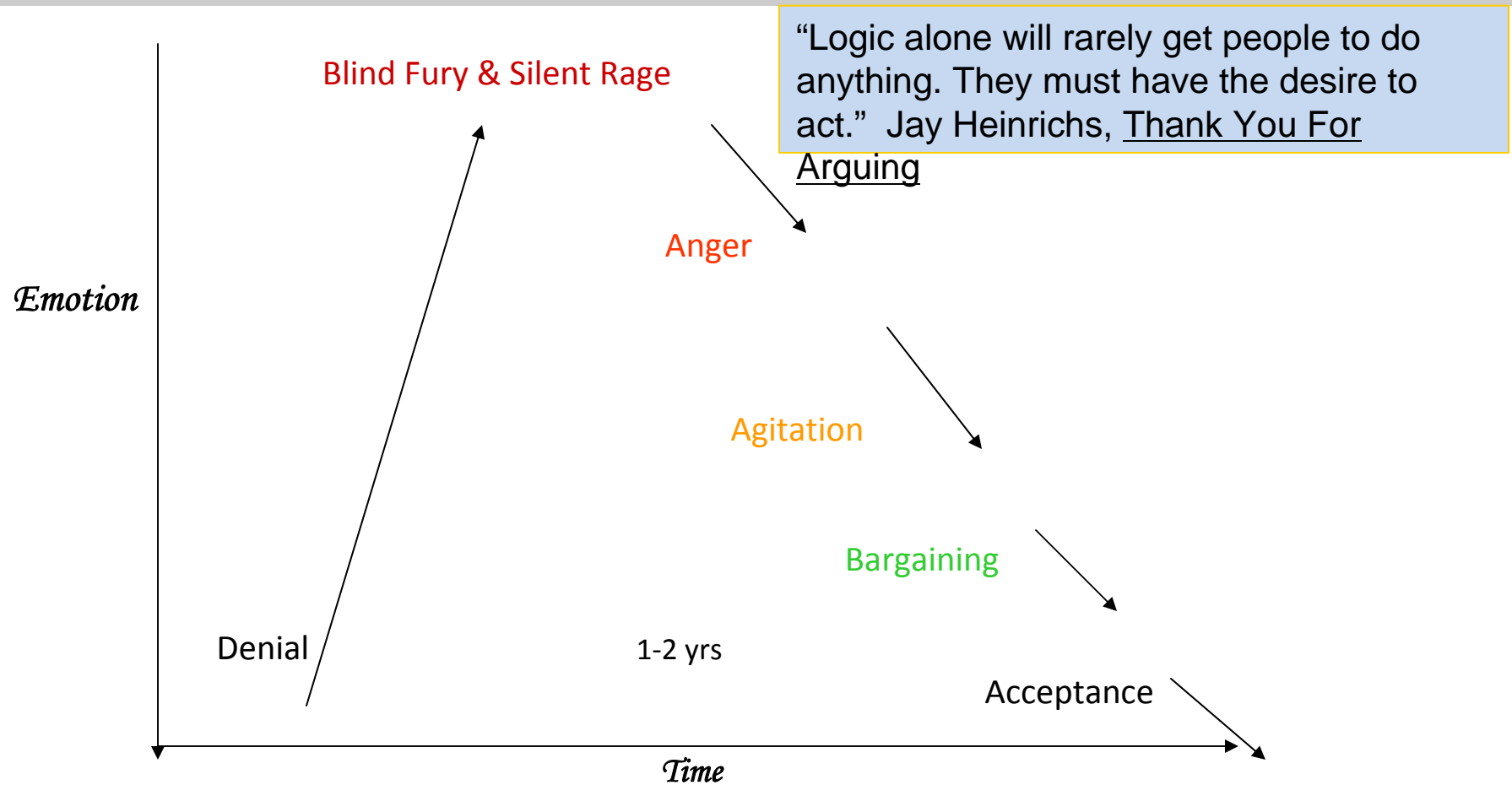
Provider Focus

Operations



- Strategy defines goals
- Goals create measures
- Incentives are tools
- Avoid negative feedback loops

The Predictable Stages of Change



H Beckman, MD, RIPA, 2004

Lessons Learned

- Strategic direction is critical.
- You can not focus on everything.
- Use evidence based medicine where you can, but in the absence of evidence standardize processes and then measure outcomes.
- Incentives are tools for leverage, but are not a strategy
- Show the providers the big picture and how you want to get there. Include them in the journey and adjust as needed.
- Leadership determines the outcome, not the providers
 - Alignment
 - Communication
 - Values

“Incentives are the cornerstone of modern life. And understanding them – or, often, ferreting them out – is the key to solving just about any riddle.”

From Levitt & Dubner. *Freakonomics*. NY: William Morrow. 2006

“...unintended consequences of hospitals narrowly focusing their interventions could occur at the expense of broadly improving care.”

From Kahn. Health Affairs 2006;25:148-162.